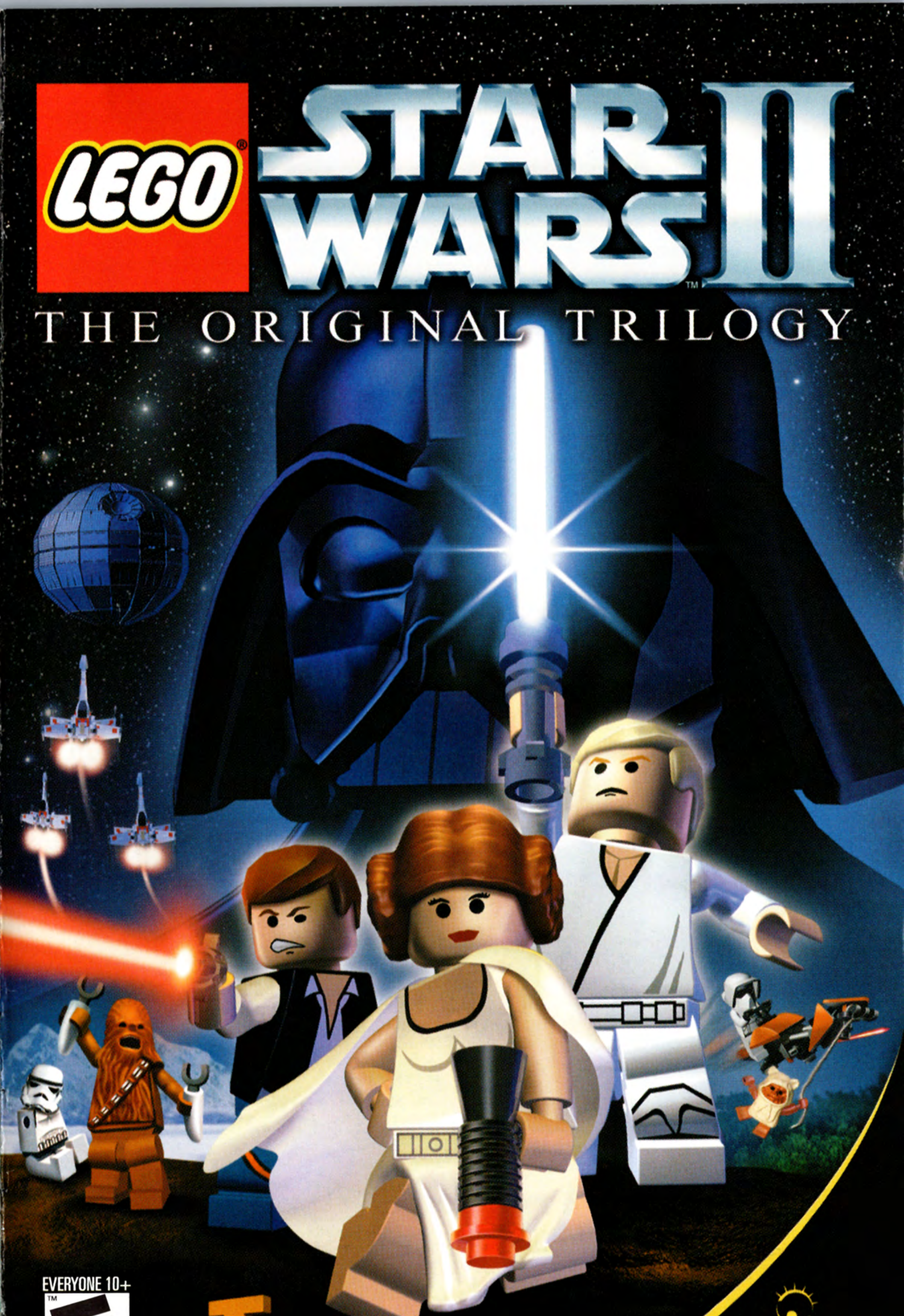
LEGO®

STAR WARS™ II

THE ORIGINAL TRILOGY



EVERYONE 10+

CONTENT RATED BY ESRB

TT games

LUCASARTS

WARNING:

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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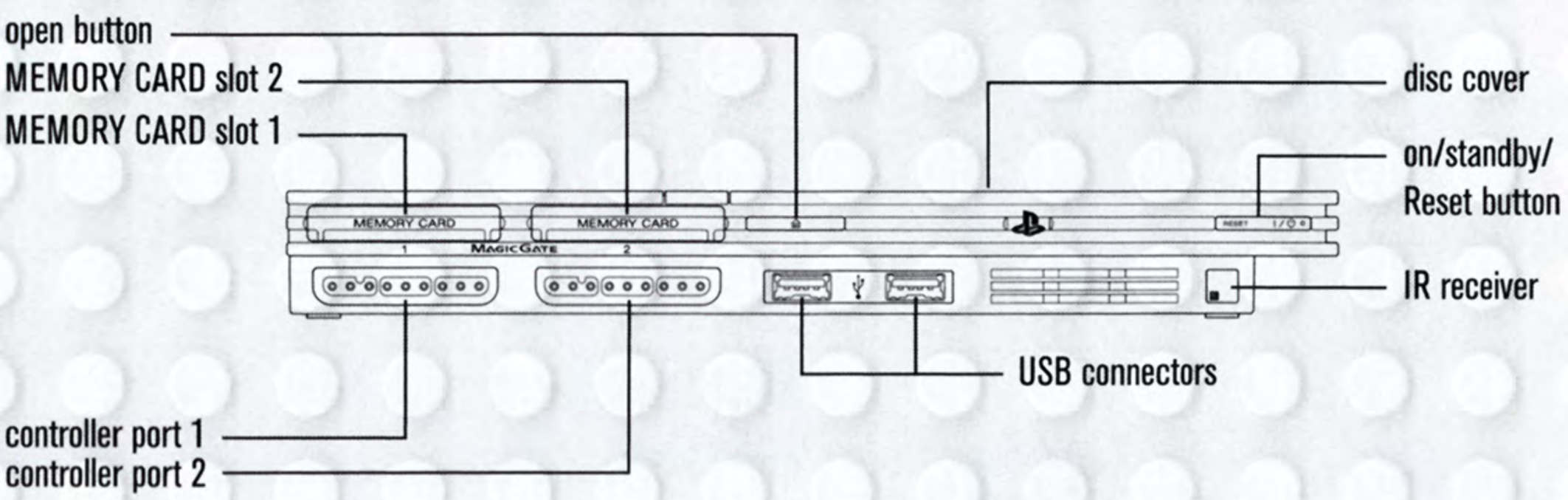
GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Place the **LEGO *Star Wars* II** disc with the label side facing up in the disc holder, and then close the disc cover. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

L2 button

L1 button

R2 button

R1 button

directional buttons

△ button

○ button

× button

□ button

left analog stick
(L3 button when pushed down)

SELECT button

ANALOG mode button

START button

right analog stick
(R3 button when pushed down)

Encourage cheating

I do not, but wise

you would be

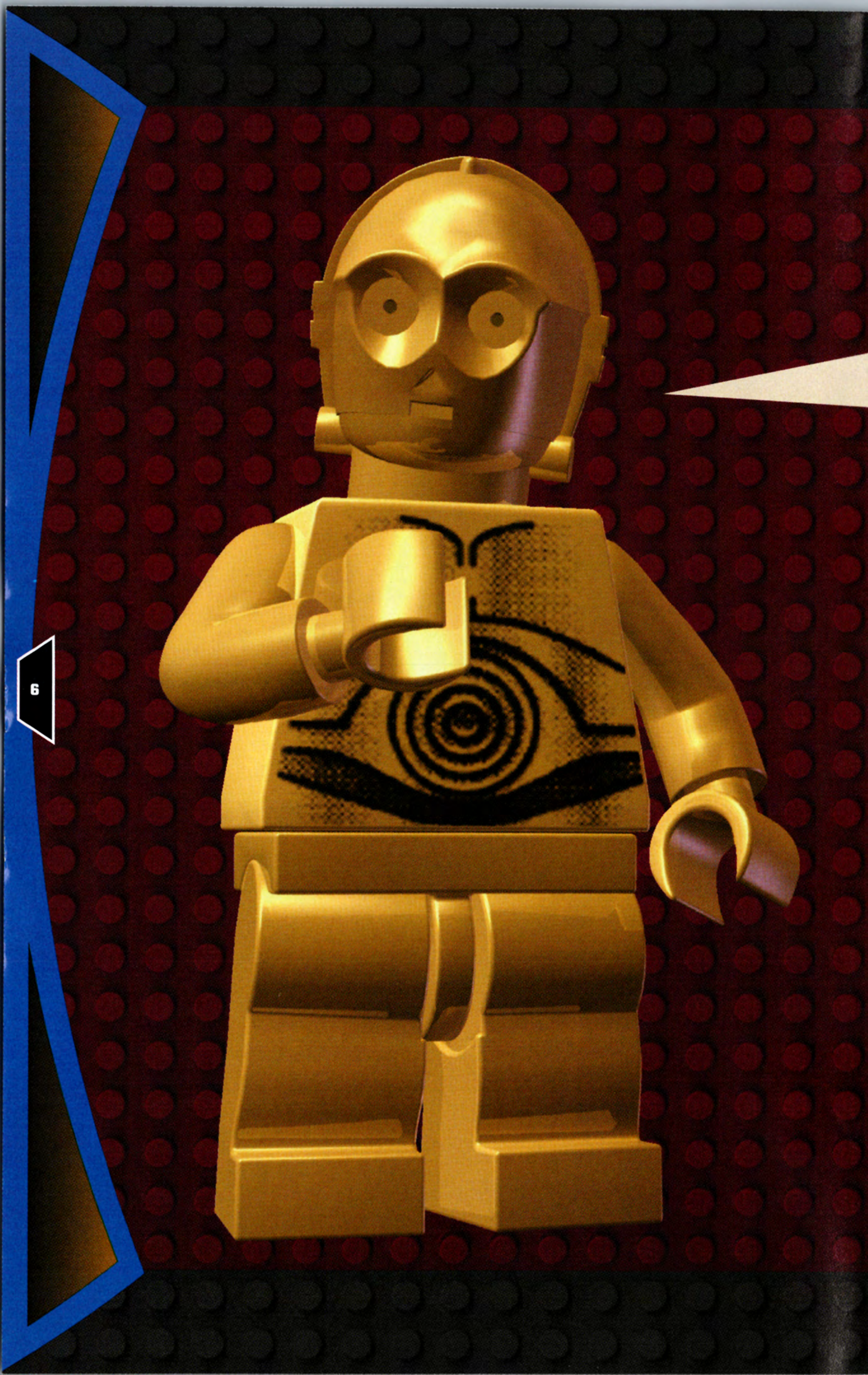
and cheat codes

you would have

for registering your

game at:

reg.lucasarts.com



GREETINGS!

I am C-3PO, human-cyborg relations. Hopefully you don't expect me to defend you against hostiles. I am after all only a protocol droid, and not programmed to engage in such harrowing activities. I'm not invincible! But I can offer some assistance by being your guide.

I have taken spotless notes during my journeys, most of which I think will come in handy on your very own adventures. Consider them tips and general observations on how I experienced the galaxy during some rather troubling situations—the LEGO Star Wars universe can be a frightfully dangerous place, you know. However, I take no responsibility if any of my "suggestions" result in loss of plastic limb. I've included many suggestions made by my dear friend R2-D2 (sometimes against my better judgement), so it would only seem fair to address all grievances care of him.

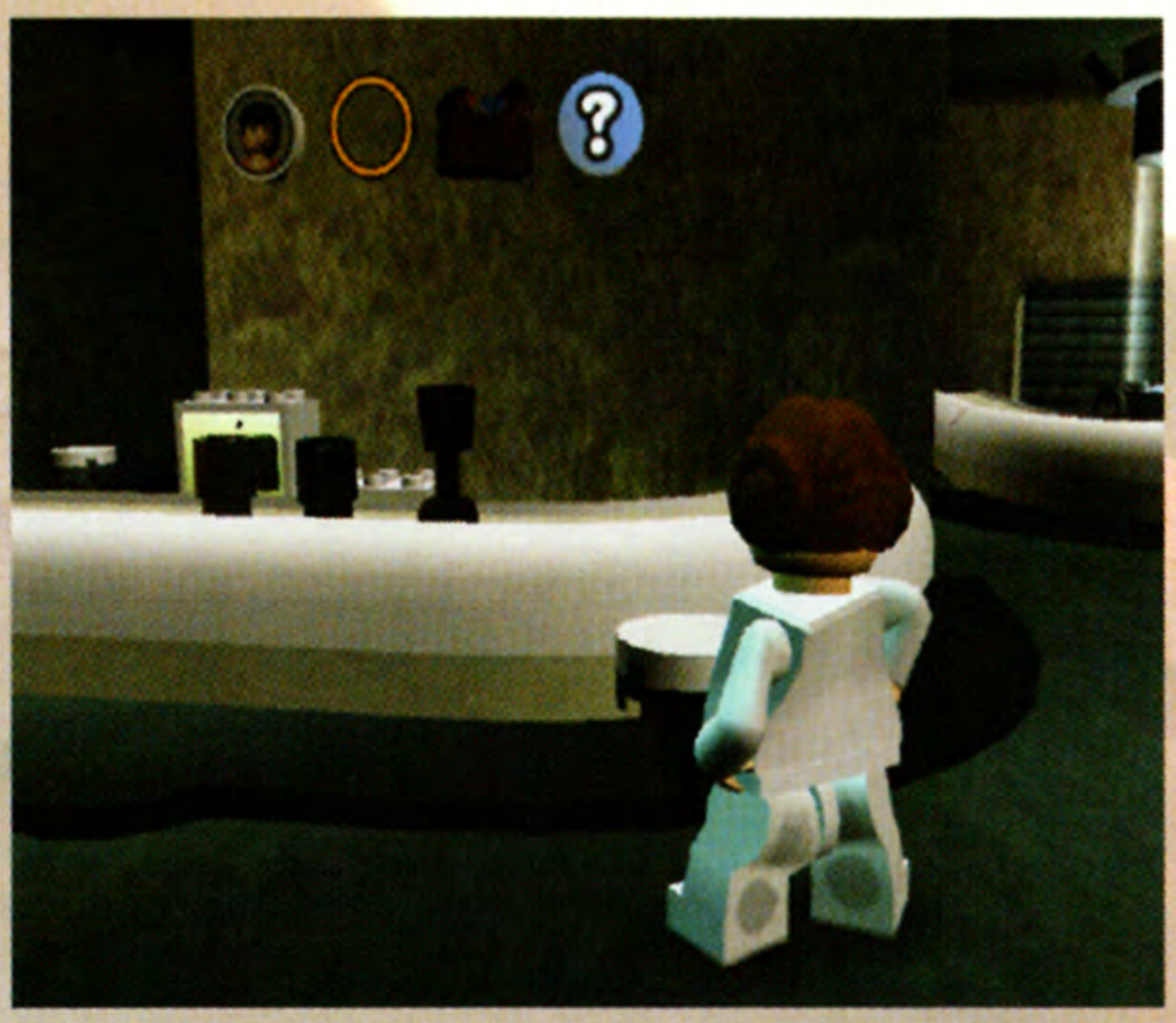
Should you find this guide useful, though, please forward all flattery to Lars Moisture Farm, Attn. C-3PO, Tatooine, Arkanis Sector, Outer Rim.

—SINCERELY, C-3PO

WELCOME TO THE MOS EISLEY CANTINA

Your journey begins in a rather dubious (despite Han Solo's opinions to the contrary) watering hole, the Mos Eisley Cantina. However, I must insist that you purchase your own drinks – droids are not made of credits, you know!

Starting off, you'll be in control of the lovely Princess Leia along with her companion Captain Antilles, who seems to follow her almost anywhere – and he doesn't even break a sweat. Go ahead, tease the eager fellow by touring him around the Cantina.



THE BAR

The infamous Mos Eisley Cantina is renowned for its extensive menu of galactic delicacies. Simply wander over to the main bar in the center of the room and press the X button to select your poison:

HINTS – Especially good for weary travelers with a taste for gameplay tips.

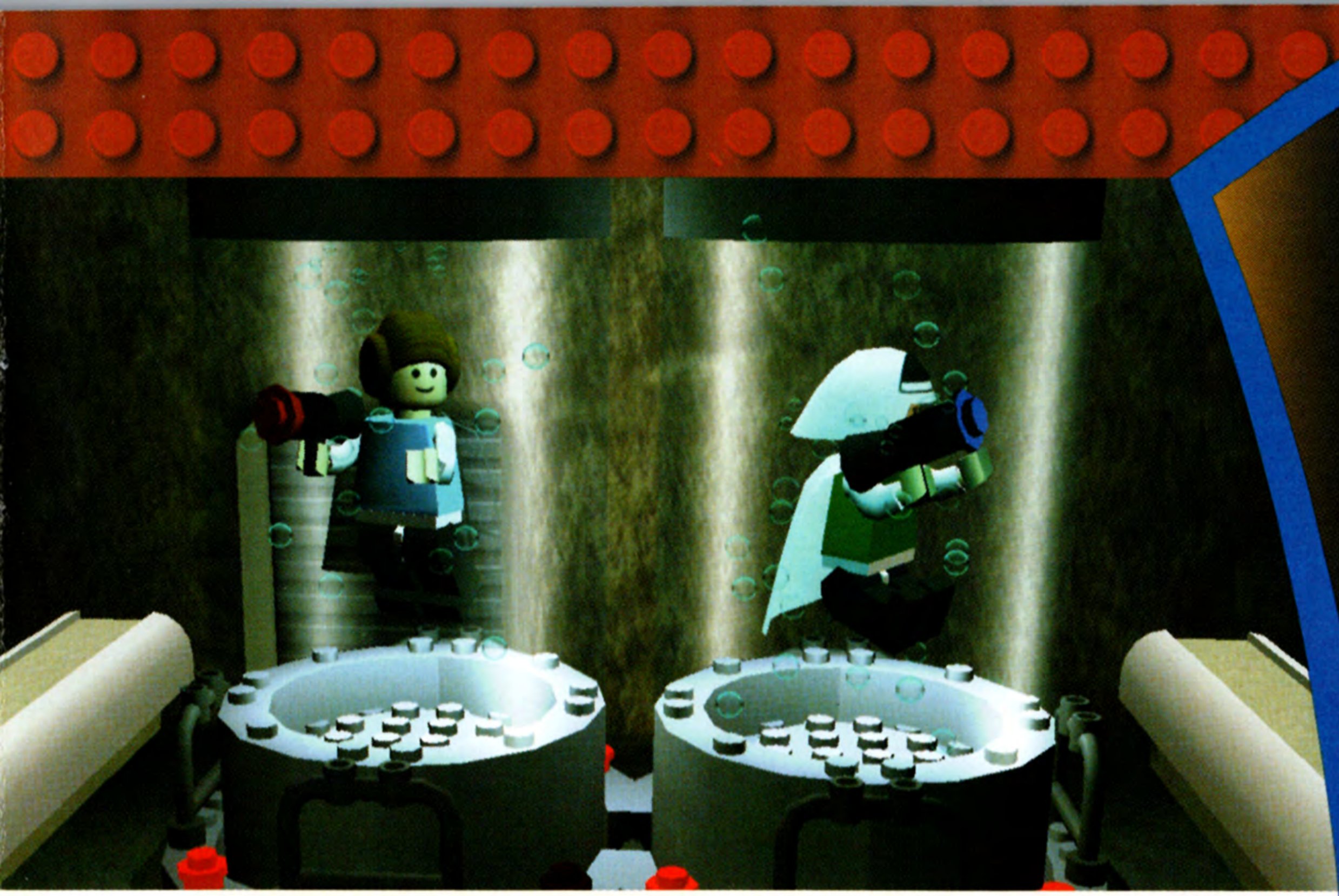
CHARACTERS – Looking for a different flavor? As you journey, bonus characters will become available here.

EXTRAS – Those with a hankering for exotic, yet expensive, seasonings will find these gameplay "cheats" very useful.

CODES – Being the best in the galaxy even means accepting custom orders. Enter your secret codes here.

GOLD BRICKS – For those looking for a shortcut, you can purchase Gold Bricks here.

STORY CLIPS – Sit back, relax and enjoy cutscenes you have unlocked.



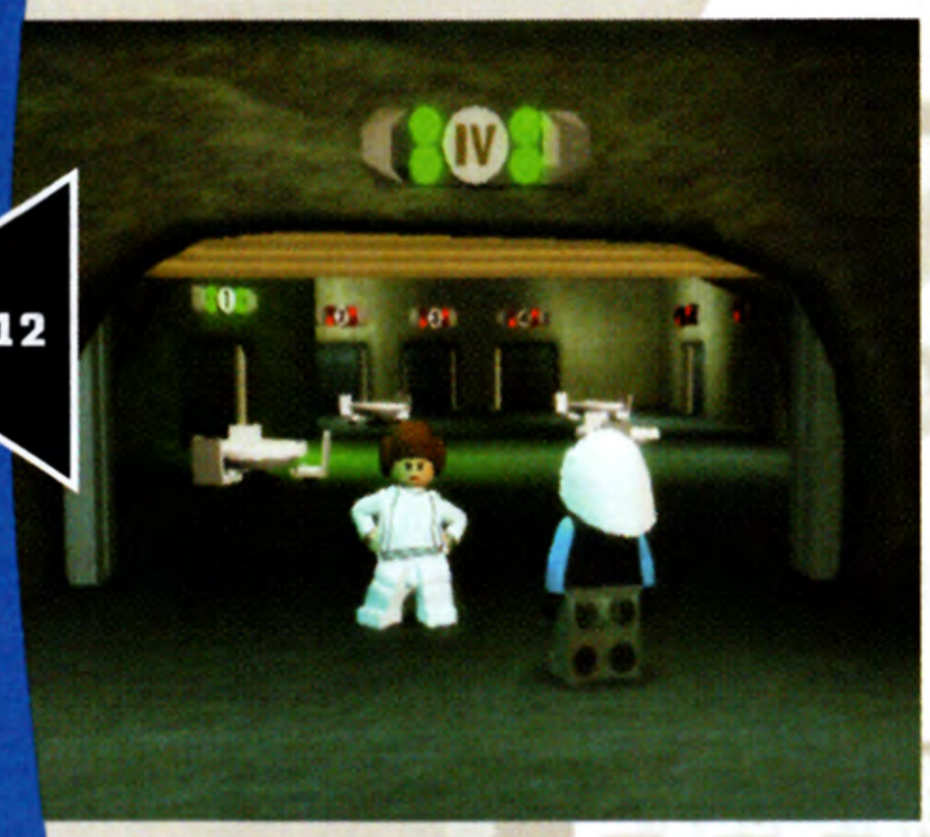
CHARACTER CUSTOMIZER

Nearby, you may also notice dual bacta tanks with two figures floating eerily in them. Creepy, indeed, but don't be alarmed – this is where you can completely customize your characters. Early in the game, there aren't many options, but as you finish each chapter you'll unlock more customization parts. By pressing Up or Down directional button, you can select what portion of the body you'd like to modify Hat/Hair/Helmet, Face, Cape, Body, Arms, Hands, Weapon, Belt, and Legs. Then toggle using the Left or Right directional button to change that particular feature. Do it yourself – or randomize the process by pressing the □ button! To swap between custom characters, press the X button or save and exit by pressing the △ button.

CARRY-OVER CHARACTERS

If you've played the first **LEGO *Star Wars*** game on PlayStation 2, you can bring any unlocked characters from that game in to **LEGO *Star Wars* II**. Firstly, make sure that both your old **LEGO *Star Wars*** game save and your current **LEGO *Star Wars* II** save are on the same memory card (check your PlayStation® 2 manual if you need to copy game saves from one memory card to another). If you've got a valid **LEGO *Star Wars*** game save present, you can then purchase an Extra called "Load Episode I-III Characters" from the Cantina Bartender. Now you'll have all those old characters available to play with in Free Play mode! There's just one thing to remember: if you delete the old game save, you'll lose the old characters too.

EPISODES



If you're looking to get right into the thick of things, I suggest jogging over to one of the episode lounge areas, very cleverly named Episode IV: *A New Hope*, Episode V: *The Empire Strikes Back*, and Episode VI: *Return of the Jedi*. Each door opens to a different chapter – all of which should seem oddly familiar to those well-traveled. Once you complete the first chapter, Secret Plans, subsequent missions will be unlocked, allowing you to move, in parallel, between all three episodes.

GAMEPLAY MODES

After entering a chapter in the Cantina, you'll be forced to make an extraordinarily difficult choice between two gameplay options. Don't worry, I'll hold your hand:

STORY

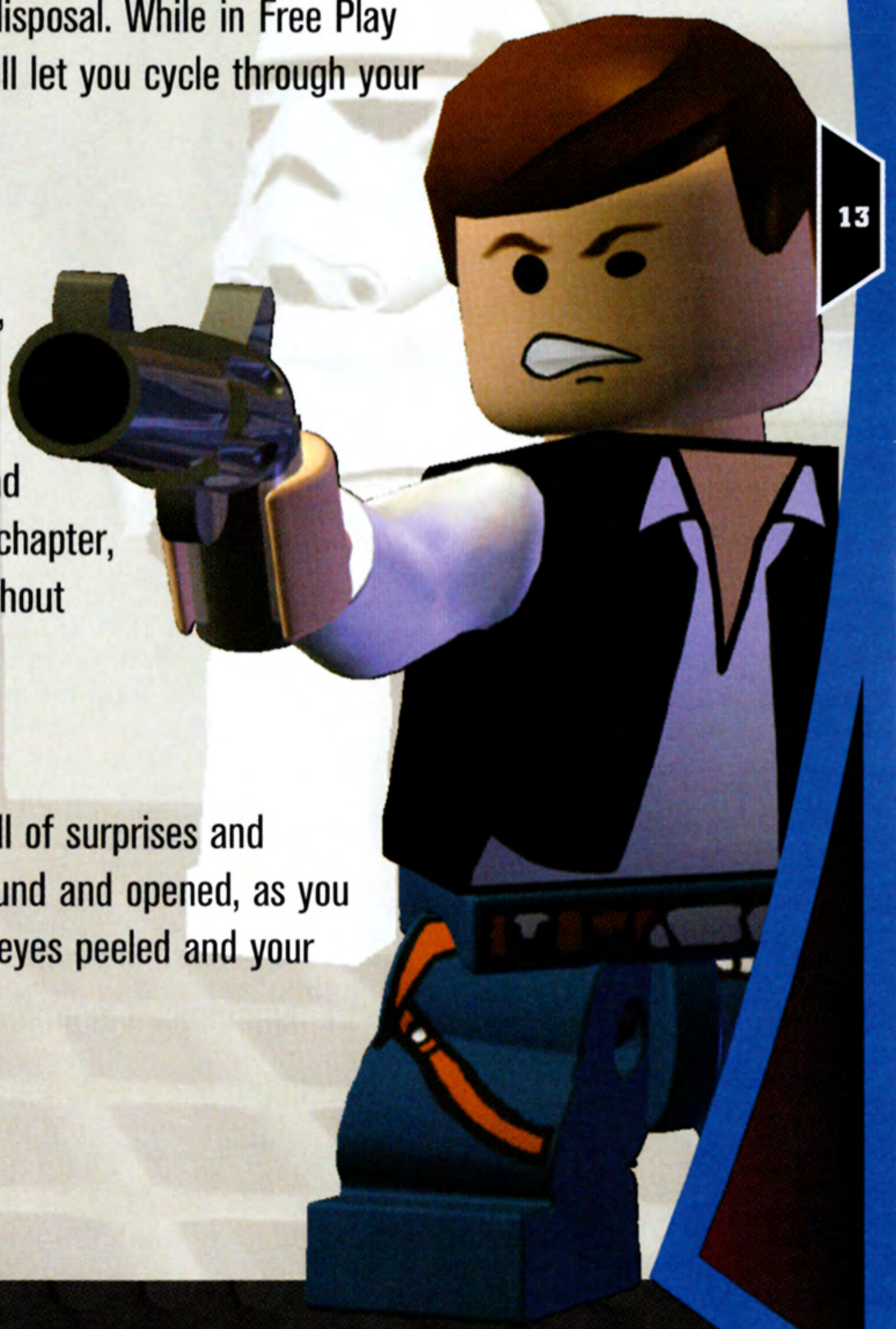
The developers of this wonderful game have spared no expense to prepare a Story Mode that follows the events of the original *Star Wars* Trilogy almost exactly. However, you'll only have access to certain characters specific to each scene.

FREE PLAY

For the more adventurous at heart, Free Play Mode allows you to journey back into any unlocked chapter using your choice of characters – and rotate between them at will. While you'll certainly meet some worthy allies during Story Mode, other characters must be purchased at the Mos Eisley Cantina bar.

The characters under your command at the time of entering the scene will remain for Free Play. However, you can select a different primary character from the character display by moving the blue highlight over that character and pressing the X button. Player 2 can follow your lead with the green highlight.

After your primary character is selected, additional team members are automatically picked. This may seem presumptuous, but it's for your own protection, ensuring the broadest range of abilities are at your disposal. While in Free Play Mode, pressing the L1 or R1 buttons will let you cycle through your group of characters. Got it? Excellent.



2-PLAYER/CO-OP

To promote socializing amongst gamers, a second player can jump in at any point during the game simply by pressing the START button. If the second player chooses to drop in/out during a chapter, you'll be able to carry on as normal without disrupting your progress.

BONUS LEVELS

The world of **LEGO *Star Wars* II** is full of surprises and secrets. There are many doors to be found and opened, as you progress through the game. Keep your eyes peeled and your wits about you!

THE BASICS

Before you go and get broken into tiny, plastic bits, you should know a few more things. Take a good look above – all of this information is crucial, indispensable, and frankly, very important.

1. **HEARTS** – Keep you alive.

2. **LEGO STUDS** – Are your currency (see: page 19).

3. **TRUE JEDI STATUS** – Collect enough LEGO Studs during each chapter, and you'll attain True Jedi Status. Maintain True Jedi Status for every chapter to unlock this game's innermost secret.

CONTROLS

MENU

Highlight menu option .....directional buttons: Up/Down Arrows

Select highlighted option .....X button

Change setting .....directional buttons: Left/Right Arrows

Go back/Cancel .....○ button

CHARACTERS

Move character .....left analog stick and directional buttons

Jump/Hover .....X button

Attack/Defend .....□ button

Special abilities .....○ button (hold down for Building)

Pull lever .....○ button

Switch between characters .....Face character, then press △ button

Pause/in-game options .....START button

VEHICLES

Move vehicle/creature .....left analog stick and directional buttons

Fire weapon .....□ button

Special abilities .....○ button

Get in/out of vehicle
Get on/off creature .....△ button

Pause/In-Game options .....START button

FREE PLAY

Change character .....L1 button/R1 button

COMBAT

LIGHTSABER

Attack . . . . . □ button

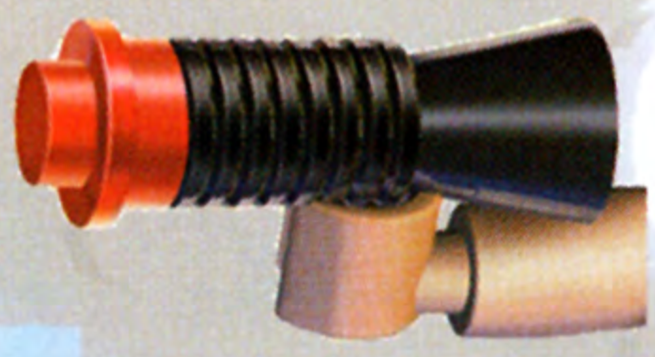
Forward Leap Attack . . . . . Press X button to jump, then press □ button in mid-air

Double Jump . . . . . Press X button twice

Slam Attack . . . . . Press X button twice to double-jump, then press □ button in mid-air

Combos . . . . . Time your attacks carefully in sequence

Defensive Stance . . . . . Hold down □ button (when timed, you can deflect laser blasts back at attacker)



BLASTER

Fire . . . . . □ button

Evade . . . . . □ button

DROIDS

Fire . . . . . Are you insane!?

Droids aren't designed for combat!

SPECIAL ABILITIES

THE FORCE

When you are playing a Jedi, you may see a Force glow engulfing an object. That is your cue to perform a variety of special moves:

Force Move. . . . . Hold ◯ button while facing highlighted object

Force Push . . . . . Press and hold ◯ button when an enemy is in range

Jedi Mind Trick . . . Jedi pranksters can distract enemies by pressing the ◯ button while facing them

BUILDING

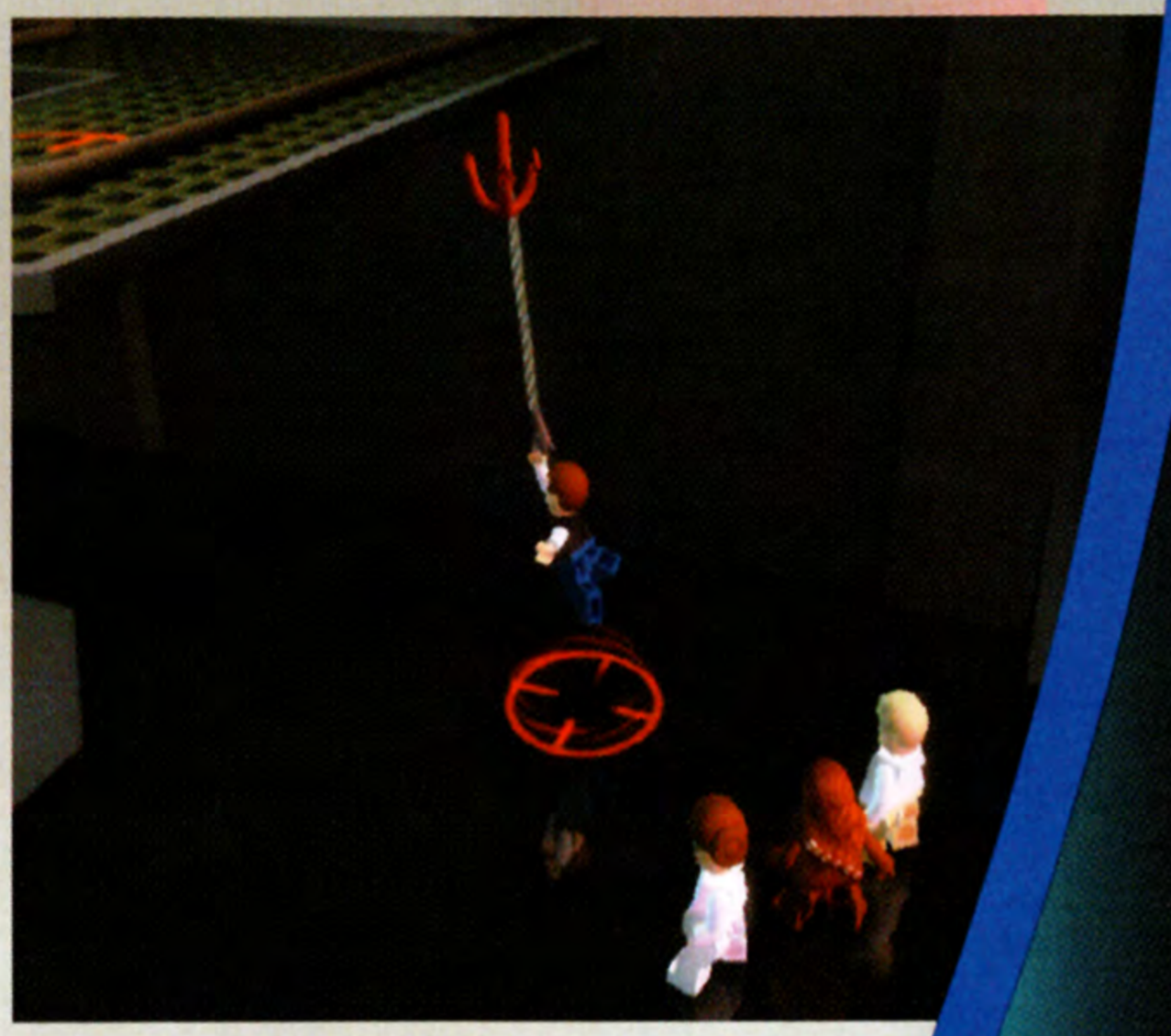
Fret not – Jedi don't have all the fun with LEGO bricks. Any humanoid characters can utilize the Build action to transform seemingly useless piles of plastic into… somewhat more useful things, also made of plastic.

Build . . . . . .Hold ◯ button while facing pile of LEGO bricks

GRAPPLING

Anyone equipped with a blaster or bowcaster can make use of this secondary fire ability to launch themselves upwards.

Grappling Gun . . .Stand in or behind a glowing grapple circle, then press and hold ◯ button



HOVER

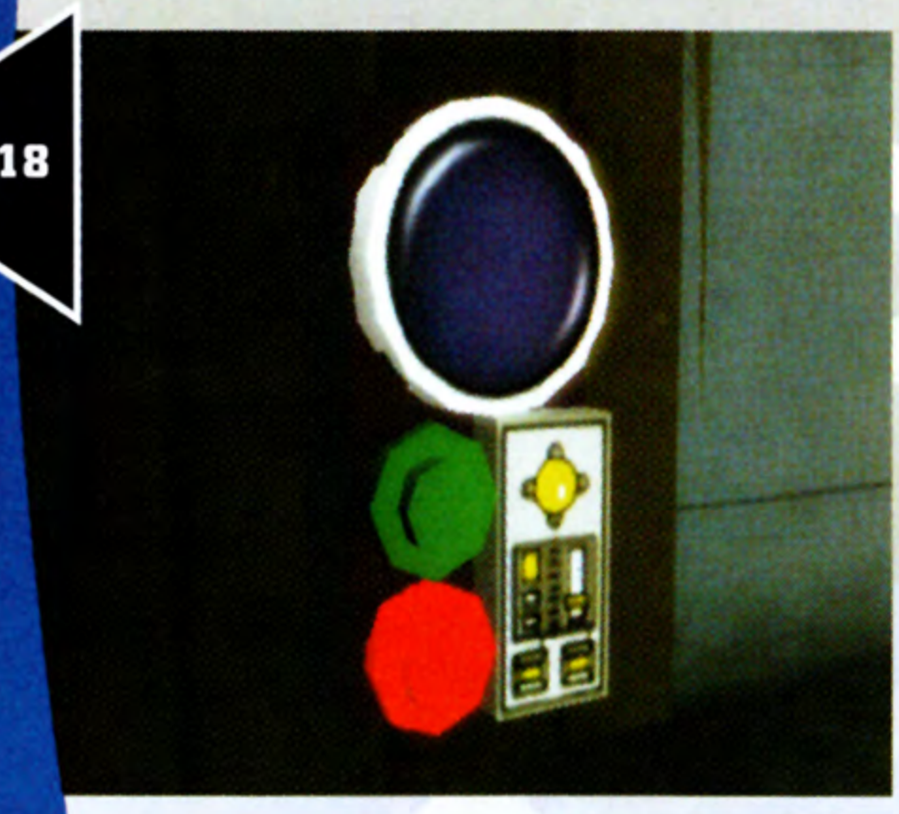
They may be Force-less, but certain Astromech droids like R2-D2 are pre-installed with anti-grav boosters allowing them to hover to places that Jedi just can't go.

Hover . . . . . .Press and hold X button, then move as normal

JETPACK

It's rumoured that the fiercest bounty hunter in the galaxy is equipped with a personal rocket pack, along with other destructive special weapons.

Jetpack . . . . . .Press X button twice



ACTIVATING PANELS

Some doors can only be unlocked by certain characters. You'll be prompted with a character icon on the panel so you'll know which one to use.

Activating Panels . . . . . .Face panel, then press ◯ button

DISGUISES

Sometimes situations require a little less brute force and a little more stealth, so certain humanoid characters like Luke Skywalker have the ability to disguise themselves as stormtroopers or bounty hunters to sneak past enemies.

COLLECTIBLES

LEGO STUDS

Since credits are easily counterfeited, a new currency called LEGO Studs has been put into place. These little bits of valuable plastic can be earned in a variety of ways – breaking, blasting, slicing, exploding.

At the end of each chapter, your LEGO Studs are banked and can be exchanged at the Mos Eisley Cantina to unlock characters, cheats, and other extras. During 2-Player Mode, LEGO Studs are tallied in the same counter.

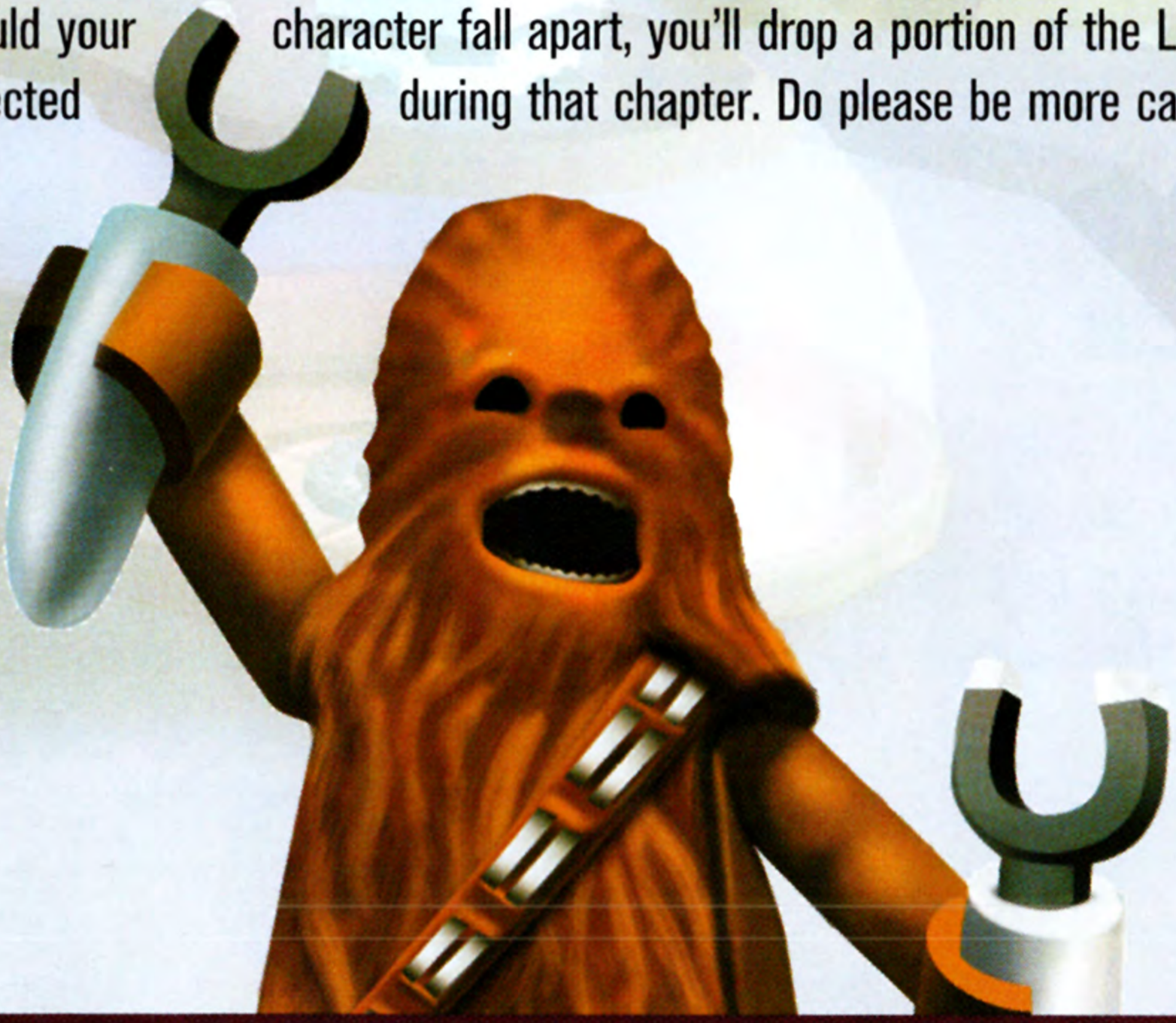
LEGO Stud Currency Exchange Rates:

One Silver Stud **10**

One Gold Stud **100**

One Blue Stud **1,000**

Should your character fall apart, you'll drop a portion of the LEGO Studs you collected during that chapter. Do please be more careful next time!



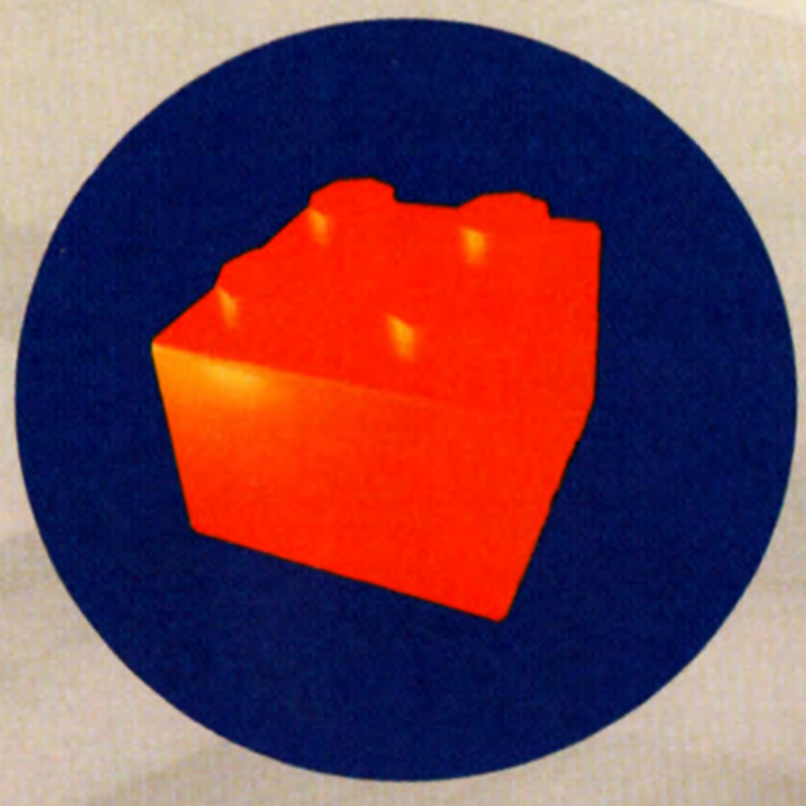
MINI-KIT CANISTERS

The developers of this game have taken great pride in hiding rare, little items called Mini-Kit Canisters in every nook, cranny, and even in the pit of the Sarlacc. They are difficult to find, but if you can locate 10 Mini-Kits in each chapter, you'll be rewarded with immense LEGO Stud wealth and the parts to build an exclusive *Star Wars* vehicle.

As you foster your collection of vehicles, you can visit them by wandering out to the Mos Eisley Cantina's parking lot. However, some questionable Rodians have been known to loiter outside – so use your manners.

POWER BRICKS

Hidden somewhere in each chapter is a super-secret red Power Brick. If you can find one, you'll gain the option to purchase a new Extra feature from the Cantina barman, and power up your abilities.



GOLD BRICKS

You can obtain Gold Bricks by either completeing a level in Freeplay, Story mode, obtaining True Jedi Status in both modes, and collecting all the mini-kits. You can also purchase Gold Bricks at the Cantina. These bricks earn you access to bonus levels.

PAUSING YOUR PROGRESS

By pressing the START button, you can pause any near-death situation and view your progress, seeing how many Mini-Kit Canisters you've collected and how close you are to being the envy of all your friends by attaining True Jedi Status for that particular chapter. Or you can merely ignore the conflict at hand and toggle through:

RESUME. . . . . To resume game in progress.

OPTIONS . . . . . To adjust sound effects and/or music volume, or turn on/off Auto Save functionality.

EXTRAS . . . . . To access the wonderful extras!

MOS EISLEY CANTINA . . . To escape to the Mos Eisley Cantina, thus losing all LEGO Studs, Mini-Kit Canisters, and characters you unlocked during that chapter.

END OF CHAPTERS

At the conclusion of each chapter, should you make it that far – you'll be treated to a measure of your gaming abilities, recounting all the characters you've unlocked for use in Free Play Mode, and the LEGO Studs and Mini-Kit Canisters you've collected.

SAVING

Listen up – this is more important than remembering my manufacturing day! After completing a chapter, customizing a character, or purchasing something from the Mos Eisley Catina, you'll be asked to select a save game slot. Use the directional buttons ◄ ► to choose one, then press the X button to confirm.

The very responsible Yoda inside your PlayStation 2 will then ask you to enable the Autosave feature. This is recommended. Highly. Droids can't lie! Doing so will automatically save your progress after completing a chapter or a purchase. Trust me, it's worth it!

LOADING A SAVED GAME

FROM THE OPENING SCREEN

Press the directional buttons ▼▲ to select "Load Game," and press the X button. Press ◄ ► to select a save game slot, then press the X button to load the selected game.

FROM A MEMORY CARD

If save game is present on the memory card, the game will automatically load your most recent saved game.

DURING GAMEPLAY

To see your saved games from the Mos Eisley Cantina, press the START button to pause the game and access the in-game "Options" menu. Select "Quit" to exit the game, and then choose load game from the startup menu.

CHARACTER CHECKLIST

To properly complete this game, one must unlock every single character. Otherwise, I'd seriously reconsider calling yourself a "gamer" – it's just not fair to the truly dedicated humanoids out there. Also, it has to be said that not all unlockable characters are listed – we can't give away everything!

◇ Princess Leia

◇ Princess Leia (Hoth)

◇ Rebel Trooper

◇ R2-D2

◇ C-3PO

◇ Yoda

◇ Luke Skywalker (Bespin)

◇ Luke Skywalker (Endor)

◇ Luke Skywalker (Jedi)

◇ Luke Skywalker (Tatooine)

◇ Luke Skywalker (Dagobah)

◇ Han Solo

◇ Lando Calrissian

◇ Chewbacca

◇ Luke Skywalker (Stormtrooper)

◇ Han Solo (Stormtrooper)

◇ Ben Kenobi

◇ Han Solo (Skiff)

◇ Princess Leia (Bespin)

◇ Princess Leia (Boushh)

◇ Han Solo (Hoth)

◇ Princess Leia (Slave)

◇ Princess Leia (Endor)

◇ Rebel Friend

◇ Lando (Palace Guard)

◇ Han Solo (Endor)

◇ Captain Antilles

◇ Wicket

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The Chew Family
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Very Special Thanks
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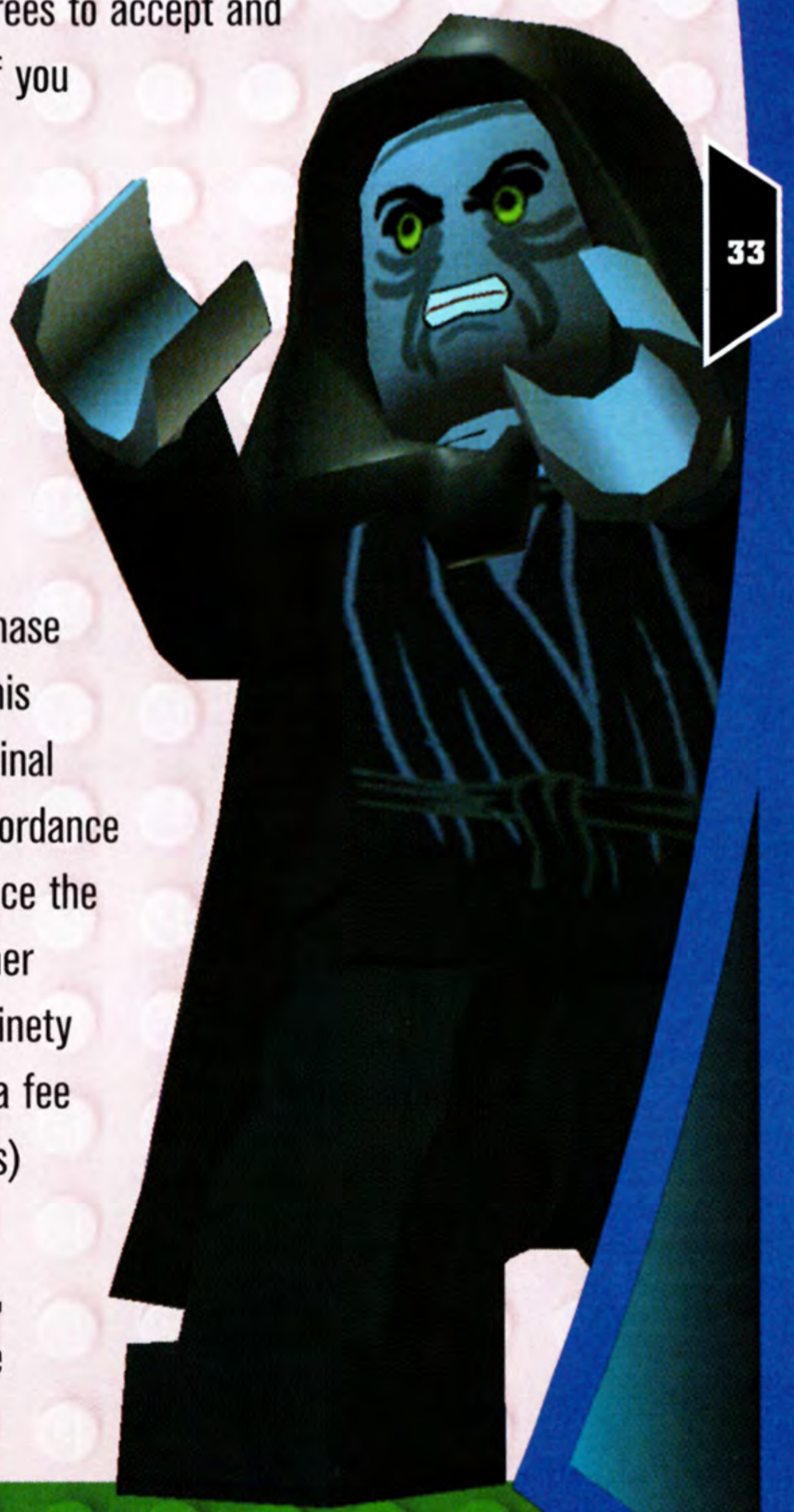

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